

Wizard's Spellbook

LEVEL	0	1	2	3	4	5	6	7	8	9
SPELLS PER DAY										
BONUS SPELLS										
SPECIALIZATION										

LEVEL	0	1	2	3	4	5	6	7	8	9
SPELL SAVE DC										
SPELL FOCUS										
SPECIALIZATION										

CASTER LVL

METAMAGIC FEATS

SPECIALIZED	ABJUR	CONJ	DIV	ENCH	EVOC	ILLUS	NECRO	TRANS
PROHIBITED								

RANGES	CLOSE	MEDIUM	LONG
	25 ft + 5 ft / 2 LVLS	100 ft + 10 ft / LVL	400 ft + 40 ft / LVL

LEVEL 0

Spell	Description	School	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	PHB
1 <input type="checkbox"/> Arcane Mark	Inscribes a personal rune	Univ	V,S	1 a	Touch	Rune or mark	Permanent	-	-	176
2 <input type="checkbox"/> Dancing Lights	Figment torches or other lights	Illus	V,S	1 a	Medium	Within 10 ft-rad area	1 min	Will disblf	-	190
3 <input type="checkbox"/> Daze	Creature loses next action	Ench	V,S,M	1 a	Close	1 creat up to 4 HD	1 rnd	Will negs	Yes	191
4 <input type="checkbox"/> Detect Magic	Detects spells and magic items	Univ	V,S	1 a	60 ft	Quarter circle	Conc, 1 min/lvl (D)	-	-	193
5 <input type="checkbox"/> Detect Poison	Detects poison in creature/object	Div	V,S	1 a	Close	Creat,obj or 5 ft cube	Instantaneous	-	-	193
6 <input type="checkbox"/> Disrupt Undead	Deals 1d6 damage to 1 undead	Necro	V,S	1 a	Close	Ray	Instantaneous	-	Yes	197
7 <input type="checkbox"/> Flare	Dazzles 1 creature (-1 attack)	Evoc	V	1 a	Close	Burst of light	Inst (1 min)	Fort negs	Yes	206
8 <input type="checkbox"/> Ghost Sound	Figment sounds	Illus	V,S,M	1 a	Close	Noise of 4/lvl (20)	1 rnd/lvl	Will disblf	-	209
9 <input type="checkbox"/> Light	Object shines like a torch	Evoc	V,M	1 a	Touch	Light in 20-ft rad	10 min/lvl (D)	-	-	222
10 <input type="checkbox"/> Mage Hand	5-lbs telekinesis	Trans	V,S	1 a	Close	Move 15 ft	Concentrate	-	-	223
11 <input type="checkbox"/> Mending	Makes minor repairs on an object	Trans	V,S	1 a	10 ft	Object up to 1 lbs	Instantaneous	Will negs	Yes	227
12 <input type="checkbox"/> Open / Close	Opens / closes small or light things	Trans	V,S,F	1 a	Close	Object not locked	Instantaneous	Will negs	Yes	233
13 <input type="checkbox"/> Prestidigitation	Performs minor tricks	Univ	V,S	1 a	10 ft	Lift 1 lbs etc. tricks	1 h	-	-	238
14 <input type="checkbox"/> Ray of Frost	Ray deals 1d3 cold damage	Conj	V,S	1 a	Close	Ray	Instantaneous	-	Yes	243
15 <input type="checkbox"/> Read Magic	Read scrolls and spellbooks	Univ	V,S,F	1 a	Personal	You, 250 words/min	10 min/lvl	-	-	243
16 <input type="checkbox"/> Resistance	Subject gains +1 on saves	Abjur	V,S,M	1 a	Touch	Creature touched	1 min	Will negs	Yes	245

LEVEL 1

Spell	Description	School	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	PHB
1 <input type="checkbox"/> Alarm	Wards an area for 2 h/lvl	Abjur	V,S,F	1 a	Close	25-ft-rad emanation	2 h/lvl (D)	-	-	172
2 <input type="checkbox"/> Animate Rope	Rope moves at your command	Trans	V,S	1 a	Medium	1 ropelike object	1 rnd/lvl	-	-	174
3 <input type="checkbox"/> Burning Hands	1d4 fire dmg/lvl (max 5d4)	Trans	V,S	1 a	10 ft	Semicirc 10 ft long	Instantaneous	Ref half	Yes	181
4 <input type="checkbox"/> Cause Fear	One creature flees for 1d4 rnds	Necro	V,S	1 a	Close	-2 to att/dmg/saves	1d4 rnds	Will negs	Yes	182
5 <input type="checkbox"/> Change Self	Changes your appearance	Illus	V,S	1 a	Personal	You, 1 ft size change	10 min/lvl (D)	-	-	183
6 <input type="checkbox"/> Charm Person	Makes one person your friend	Ench	V,S	1 a	Close	1 person	1 h/lvl	Will negs	Yes	183
7 <input type="checkbox"/> Chill Touch	1 touch/lvl deals 1d6 dmg	Necro	V,S	1 a	Touch	Creats touched, 1/lvl	Instantaneous	Fort part	Yes	184
8 <input type="checkbox"/> Color Spray	Knocks unconscious etc. 1d6 creats	Illus	V,S,M	1 a	Close	Cone	Instantaneous	Will negs	Yes	185
9 <input type="checkbox"/> Comprehend Languages	Understands all languages	Div	V,S,M	1 a	Personal	You, 250 words/min	10 min/lvl	-	-	186
10 <input type="checkbox"/> Detect Secret Doors	Reveals hidden doors within 60 ft	Div	V,S	1 a	60 ft	Quarter circle	Conc, 1min/lvl (D)	-	-	193
11 <input type="checkbox"/> Detect Undead	Reveals undead within 60 ft	Div	V,S,M	1 a	60 ft	Quarter circle	Conc, 1min/lvl (D)	-	-	194
12 <input type="checkbox"/> Endure Elements	Ignores 5 dmg/rnd from element	Abjur	V,S	1 a	Touch	Creature touched	24 h	-	Yes	199
13 <input type="checkbox"/> Enlarge	Object or creature grows +10%/lvl	Trans	V,S,M	1 a	Close	Creature or object	1 min/lvl	Fort negs	Yes	200
14 <input type="checkbox"/> Erase	Mundane or magical writing vanish	Trans	V,S	1 a	Close	1 scroll or 2 pages	Instantaneous	Special	-	200
15 <input type="checkbox"/> Expeditious Retreat	Doubles your speed	Trans	V,S	1 a	Personal	You, speed/jump x2	1 min/lvl (D)	-	-	202
16 <input type="checkbox"/> Feather Fall	Objects or creatures fall slowly	Trans	V	Freeact	Close	10-ft-rad, 300 lb/lvl	Land or 1 rnd/lvl	Will negs	Yes	203
17 <input type="checkbox"/> Grease	Makes 10-ft square or obj slippery	Conj	V,S,M	1 a	Close	Obj or 10ft x 10ft sq	1 rnd/lvl (D)	Special	No	210
18 <input type="checkbox"/> Hold Portal	Holds door shut	Abjur	V	1 a	Medium	20 sq ft/lvl	1 min/lvl	-	-	214
19 <input type="checkbox"/> Hypnotism	Fascinates 2d4 HD of creats	Ench	V,S	1 a	Close	Max 30 ft apart	2d4 rnds (D)	Will negs	Yes	215
20 <input type="checkbox"/> Identify	Determines feature of magic item	Div	V,S,M	8 h	Touch	1 touched obj/lvl	Instantaneous	-	-	216
21 <input type="checkbox"/> Jump	Subject gains +30 on jump checks	Trans	V,S,M	1 a	Touch	Creature touched	1 min/lvl (D)	-	Yes	219
22 <input type="checkbox"/> Mage Armor	Give subject +4 armor bonus	Conj	V,S,F	1 a	Touch	Creature touched	1 h/lvl (D)	Will negs	Yes	223
23 <input type="checkbox"/> Magic Missile	1d4+1 dmg, +1 missile lvls 3,5,7,9	Evoc	V,S	1 a	Medium	Max 15 ft apart	Instantaneous	-	Yes	224
24 <input type="checkbox"/> Magic Weapon	Weapon gains +1 bonus	Trans	V,S,F	1 a	Touch	+1 att/dmg	1 min/lvl	Will negs	Yes	225
25 <input type="checkbox"/> Message	Whispered conversation at distance	Trans	V,S,F	1 a	Medium	1 creature/lvl	10 min/lvl	-	-	227
26 <input type="checkbox"/> Mount	Summons riding horse for 2 h/lvl	Conj	V,S,M	Fullrnd	Close	Light horse or pony	2 h/lvl	-	-	231
27 <input type="checkbox"/> Nystul's Magic Aura	Grants obj false magic aura	Illus	V,S,F	1 a	Touch	1 obj, weight 5 lb/lvl	1 day/lvl	-	-	232
28 <input type="checkbox"/> Nystul's Undetectable Aura	Masks magic item's aura	Illus	V,S,F	1 a	Touch	1 obj, weight 5 lb/lvl	1 day/level	-	-	232
29 <input type="checkbox"/> Obscuring Mist	Fog surrounds you	Conj	V,S	1 a	30 ft	Cloud spreads 30 ft	1 min/lvl	-	-	233
30 <input type="checkbox"/> Protection from Chaos / Evil / Good / Law	+2 AC and saves etc.	Abjur	V,S,M	1 a	Touch	Creature touched	1 min/lvl	Will negs	-	240
31 <input type="checkbox"/> Ray of Enfeeblement	Reduces Str by 1d6+1/2lvls	Necro	V,S	1 a	Close	Ray, max penalty -5	1 min/lvl	Fort negs	Yes	242
32 <input type="checkbox"/> Reduce	Object or creature shrinks 10%/lvl	Trans	V,S,M	1 a	Close	10 cu.ft / lvl	1 min/lvl	Fort negs	Yes	243

